## Q. 1 – Q. 25 carry one mark each.

- Q.1 Consider the following two statements.
  - S1: If a candidate is known to be corrupt, then he will not be elected
  - S2: If a candidate is kind, he will be elected

Which one of the following statements follows from S1 and S2 as per sound inference rules of logic?

- (A) If a person is known to be corrupt, he is kind
- (B) If a person is not known to be corrupt, he is not kind
- (C) If a person is kind, he is not known to be corrupt
- (D) If a person is not kind, he is not known to be corrupt

Q.2 The cardinality of the power set of { 0, 1, 2, ..., 10 } is \_\_\_\_\_.

- Q.3 Let R be the relation on the set of positive integers such that aRb if and only if a and b are distinct and have a common divisor other than 1. Which one of the following statements about R is true?
  - (A) R is symmetric and reflexive but not transitive
  - (B) R is reflexive but not symmetric and not transitive
  - (C) *R* is transitive but not reflexive and not symmetric
  - (D) R is symmetric but not reflexive and not transitive
- Q.4 The number of divisors of 2100 is \_\_\_\_\_.
- Q.5 The larger of the two eigenvalues of the matrix  $\begin{bmatrix} 4 & 5 \\ 2 & 1 \end{bmatrix}$  is \_\_\_\_\_.
- Q.6 An unordered list contains n distinct elements. The number of comparisons to find an element in this list that is neither maximum nor minimum is

(A)  $\Theta(n \log n)$  (B)  $\Theta(n)$  (C)  $\Theta(\log n)$  (D)  $\Theta(1)$ 

- Q.7 The minimum number of JK flip-flops required to construct a synchronous counter with the count sequence (0,0,1,1,2,2,3,3,0,0,...) is \_\_\_\_\_\_.
- Q.8 Assume that for a certain processor, a read request takes 50 nanoseconds on a cache miss and 5 nanoseconds on a cache hit. Suppose while running a program, it was observed that 80% of the processor's read requests result in a cache hit. The average read access time in nanoseconds is

GATE 2015			SET-2	COMPUTER – CS
Q.9	translation look-	aside buffer (TLB) organi	ized into 32 sets each havi	of 8 kilobytes, and a 128-entry ng four ways. Assume that the LB tag in bits is
Q.10	Consider the foll	owing statements.		
	I. II. III.	There exists some lan	very Turing decidable lang guage which is in NP but i VP, L is Turing decidable	0
	Which of the abo	ove statements is/are true?	,	
	(A) Only II	(B) Only III	(C) Only I and II	(D) Only I and III
Q.11	Consider the foll	owing function written in	the C programming langua	age.
		$foo(char *a) \{$	<b>`</b> ){	

```
if ( *a && *a != ` `){
    foo(a+1);
    putchar(*a);
  }
}
```

The output of the above function on input "ABCD EFGH" is

(A) ABCD EFGH (B) ABCD (C) HGFE DCBA (D) DCBA

Q.12 Consider a complete binary tree where the left and the right subtrees of the root are max-heaps. The lower bound for the number of operations to convert the tree to a heap is

(A)  $\Omega(\log n)$  (B)  $\Omega(n)$  (C)  $\Omega(n \log n)$  (D)  $\Omega(n^2)$ 

- Q.13 A binary tree T has 20 leaves. The number of nodes in T having two children is \_\_\_\_\_.
- Q.14 Consider the following C function.

```
int fun(int n){
    int x=1,k;
    if (n==1) return x;
    for (k=1; k<n; ++k)
        x = x + fun(k) * fun(n-k);
    return x;
}</pre>
```

The return value of fun(5) is \_\_\_\_\_.

- Q.15 A software requirements specification (SRS) document should avoid discussing which one of the following?
  - (A) User interface issues
  - (B) Non-functional requirements
  - (C) Design specification
  - (D) Interfaces with third party software
- Q.16 Consider two decision problems  $Q_1, Q_2$  such that  $Q_1$  reduces in polynomial time to 3-SAT and 3-SAT reduces in polynomial time to  $Q_2$ . Then which one of the following is consistent with the above statement?
  - (A)  $Q_1$  is in NP,  $Q_2$  is NP hard.
  - (B)  $Q_2$  is in NP,  $Q_1$  is NP hard.
  - (C) Both  $Q_1$  and  $Q_2$  are in NP.
  - (D) Both  $Q_1$  and  $Q_2$  are NP hard.
- Q.17 Match the following:

	Q. R.	Lexical analysis Parsing Register allocation Expression evaluation		<ol> <li>Graph coloring</li> <li>DFA minimization</li> <li>Post-order traversal</li> <li>Production tree</li> </ol>
• •	P-2, Q-3, R-1, S-4 P-2, Q-4, R-1, S-3		• •	P-2, Q-1, R-4, S-3 P-2, Q-3, R-4, S-1

- Q.18 In the context of abstract-syntax-tree (AST) and control-flow-graph (CFG), which one of the following is TRUE?
  - (A) In both AST and CFG, let node  $N_2$  be the successor of node  $N_1$ . In the input program, the code corresponding to  $N_2$  is present after the code corresponding to  $N_1$
  - (B) For any input program, neither AST nor CFG will contain a cycle
  - (C) The maximum number of successors of a node in an AST and a CFG depends on the input program
  - (D) Each node in AST and CFG corresponds to at most one statement in the input program
- Q.19 Consider the basic COCOMO model where *E* is the effort applied in person-months, *D* is the development time in chronological months, *KLOC* is the estimated number of delivered lines of code (in thousands) and  $a_b, b_b, c_b, d_b$  have their usual meanings. The basic COCOMO equations are of the form

(A)  $E = a_b(KLOC) \exp(b_b)$ ,  $D = c_b(E) \exp(d_b)$ (B)  $D = a_b(KLOC) \exp(b_b)$ ,  $E = c_b(D) \exp(d_b)$ (C)  $E = a_b \exp(b_b)$ ,  $D = c_b(KLOC) \exp(d_b)$ (D)  $E = a_b \exp(d_b)$ ,  $D = c_b(KLOC) \exp(b_b)$ 

- Q.20 A system has 6 identical resources and *N* processes competing for them. Each process can request atmost 2 resources. Which one of the following values of *N* could lead to a deadlock?
  - (A) 1 (B) 2 (C) 3 (D) 4

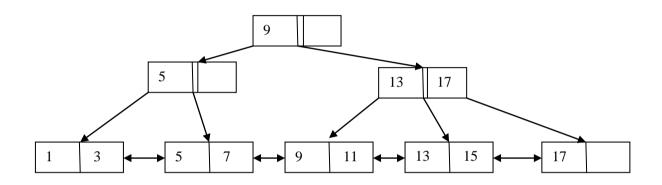
Q.21 Consider the following transaction involving two bank accounts x and y.

read(x); x := x - 50; write(x); read(y); y:= y + 50; write(y)

The constraint that the sum of the accounts x and y should remain constant is that of

- (A) Atomicity
- (C) Isolation

- (B) Consistency
- (D) Durability
- Q.22 With reference to the B+ tree index of order 1 shown below, the minimum number of nodes (including the Root node) that must be fetched in order to satisfy the following query: "Get all records with a search key greater than or equal to 7 and less than 15" is \_\_\_\_\_.



- Q.23 Identify the correct order in which a server process must invoke the function calls accept, bind, listen, and recv according to UNIX socket API.
  - (A) listen, accept, bind, recv
  - (C) bind, accept, listen, recv

- (B) bind, listen, accept, recv(D) accept, listen, bind, recv
- Q.24 A link has a transmission speed of 10<sup>6</sup> bits/sec. It uses data packets of size 1000 bytes each. Assume that the acknowledgment has negligible transmission delay, and that its propagation delay is the same as the data propagation delay. Also assume that the processing delays at nodes are negligible. The efficiency of the stop-and-wait protocol in this setup is exactly 25%. The value of the one-way propagation delay (in milliseconds) is \_\_\_\_\_\_.
- Q.25 Which one of the following statements is NOT correct about HTTP cookies?
  - (A) A cookie is a piece of code that has the potential to compromise the security of an Internet user
  - (B) A cookie gains entry to the user's work area through an HTTP header
  - (C) A cookie has an expiry date and time
  - (D) Cookies can be used to track the browsing pattern of a user at a particular site

## Q. 26 – Q. 55 carry two marks each.

Network No.	Net Mask	Next Hop	
128.96.170.0	255.255.254.0	Interface 0	
128.96.168.0	255.255.254.0	Interface 1	
128.96.166.0	255.255.254.0	R2	
128.96.164.0	255.255.252.0	R3	
0.0.0.0	Default	R4	

Q.26 Consider the following routing table at an IP router:

For each IP address in Group I identify the correct choice of the next hop from Group II using the entries from the routing table above.

Group I	Group II
i) 128.96.171.92	a) Interface 0
ii) 128.96.167.151	b) Interface 1
iii) 128.96.163.151	c) R2
iv) 128.96.165.121	d) R3
	e) R4
(A) i-a, ii-c, iii-e, iv-d	(B) i-a, ii-d, iii-b, iv-e
(C) i-b, ii-c, iii-d, iv-e	(D) i-b, ii-c, iii-e, iv-d

- Q.27 Host A sends a UDP datagram containing 8880 bytes of user data to host B over an Ethernet LAN. Ethernet frames may carry data up to 1500 bytes (i.e. MTU=1500 bytes). Size of UDP header is 8 bytes and size of IP header is 20 bytes. There is no option field in IP header. How many total number of IP fragments will be transmitted and what will be the contents of offset field in the last fragment?
  - (A) 6 and 925
    (B) 6 and 7400
    (C) 7 and 1110
    (D) 7 and 8880
- Q.28 Assume that the bandwidth for a TCP connection is 1048560 bits /sec. Let  $\alpha$  be the value of RTT in milliseconds (rounded off to the nearest integer) after which the TCP window scale option is needed. Let  $\beta$  be the maximum possible window size with window scale option. Then the values of  $\alpha$  and  $\beta$  are

(A) 63 milliseconds, 65535 x  $2^{14}$ (B) 63 milliseconds, 65535 x  $2^{16}$ (C) 500 milliseconds, 65535 x  $2^{14}$ (D) 500 milliseconds, 65535 x  $2^{16}$ 

## SET-2

Q.29 Consider a simple checkpointing protocol and the following set of operations in the log.

(start, T4); (write, T4, *y*, 2, 3); (start, T1); (commit, T4); (write, T1, *z*, 5, 7); (checkpoint); (start, T2); (write, T2, *x*, 1, 9); (commit, T2); (start, T3), (write, T3, *z*, 7, 2);

If a crash happens now and the system tries to recover using both undo and redo operations, what are the contents of the undo list and the redo list?

(A) Undo: T3, T1; Redo: T2	(B) Undo: T3, T1; Redo: T2, T4
(C) Undo: none; Redo: T2, T4, T3, T1	(D) Undo: T3, T1, T4; Redo: T2

Q.30 Consider two relations  $R_1(A,B)$  with the tuples (1,5), (3,7) and  $R_2(A,C) = (1,7)$ , (4,9). Assume that R(A,B,C) is the full natural outer join of  $R_1$  and  $R_2$ . Consider the following tuples of the form (A,B,C): a = (1,5,null), b = (1,null,7), c = (3, null, 9), d = (4,7,null), e = (1,5,7), f = (3,7,null), g = (4,null,9). Which one of the following statements is correct?

(A) R contains a, b, e, f, g but not c, d.
(B) R contains all of a, b, c, d, e, f, g.
(C) R contains e, f, g but not a, b.
(D) R contains e but not f a

- (D) R contains e but not f, g.
- Q.31 Consider six memory partitions of sizes 200 KB, 400 KB, 600 KB, 500 KB, 300 KB and 250 KB, where KB refers to kilobyte. These partitions need to be allotted to four processes of sizes 357 KB, 210 KB, 468 KB and 491 KB in that order. If the best fit algorithm is used, which partitions are NOT allotted to any process?

(A) 200 KB and 300 KB(C) 250 KB and 300 KB

(B) 200 KB and 250 KB(D) 300 KB and 400 KB

- Q.32 Consider a typical disk that rotates at 15000 rotations per minute (RPM) and has a transfer rate of  $50 \times 10^6$  bytes/sec. If the average seek time of the disk is twice the average rotational delay and the controller's transfer time is 10 times the disk transfer time, the average time (in milliseconds) to read or write a 512-byte sector of the disk is \_\_\_\_\_\_.
- Q.33 A computer system implements 8 kilobyte pages and a 32-bit physical address space. Each page table entry contains a valid bit, a dirty bit, three permission bits, and the translation. If the maximum size of the page table of a process is 24 megabytes, the length of the virtual address supported by the system is \_\_\_\_\_\_ bits.

Q.34 Consider the intermediate code given below.

(1)i = 1 j = 1 (2)(3) t1 = 5 \* i(4) t2 = t1 + j(5) t3 = 4 \* t2(6) t4 = t3(7) a[t4] = -1(8) i = i + 1(9) if  $j \le 5$  goto (3) (10)i=i+1 (11)if i<5 goto (2)

The number of nodes and edges in the control-flow-graph constructed for the above code, respectively, are

(A) 5 and 7 (B) 6 and 7 (C) 5 and 5 (D) 7 and 8

- Q.35 The number of states in the minimal deterministic finite automaton corresponding to the regular expression  $(0 + 1)^*(10)$  is \_\_\_\_\_.
- Q.36 Which of the following languages is/are regular?

L<sub>1</sub>: { $wxw^{R} | w, x \in \{a, b\}^{*}$  and |w|, |x| > 0},  $w^{R}$  is the reverse of string wL<sub>2</sub>: { $a^{n}b^{m} | m \neq n$  and  $m, n \ge 0$ } L<sub>3</sub>: { $a^{p}b^{q}c^{r} | p, q, r \ge 0$ } (A) L<sub>1</sub> and L<sub>3</sub> only (B) L<sub>2</sub> only (C) L<sub>2</sub> and L<sub>3</sub> only (D) L<sub>3</sub> only

Q.37 Given below are some algorithms, and some algorithm design paradigms.

1. Dijkstra's Shortest Path	i. Divide and Conquer
2. Floyd-Warshall algorithm to compute all	ii. Dynamic Programming
pairs shortest path	
3. Binary search on a sorted array	iii. Greedy design
4. Backtracking search on a graph	iv. Depth-first search
	v. Breadth-first search

Match the above algorithms on the left to the corresponding design paradigm they follow.

(A) 1-i, 2-iii, 3-i, 4-v.
(B) 1-iii, 2-iii, 3-i, 4-v.
(C) 1-iii, 2-ii, 3-i, 4-iv.
(D) 1-iii, 2-ii, 3-i, 4-v.

Q.38 A Young tableau is a 2D array of integers increasing from left to right and from top to bottom. Any unfilled entries are marked with  $\infty$ , and hence there cannot be any entry to the right of, or below a  $\infty$ . The following Young tableau consists of unique entries.

1	2	5	14
3	4	6	23
10	12	18	25
31	$\infty$	$\infty$	$\infty$

When an element is removed from a Young tableau, other elements should be moved into its place so that the resulting table is still a Young tableau (unfilled entries may be filled in with a  $\infty$ ). The minimum number of entries (other than 1) to be shifted, to remove 1 from the given Young tableau is

Q.39 Suppose you are provided with the following function declaration in the C programming language.

int partition(int a[], int n);

The function treats the first element of a[] as a pivot, and rearranges the array so that all elements less than or equal to the pivot is in the left part of the array, and all elements greater than the pivot is in the right part. In addition, it moves the pivot so that the pivot is the last element of the left part. The return value is the number of elements in the left part.

The following partially given function in the C programming language is used to find the  $k^{th}$  smallest element in an array a[] of size n using the partition function. We assume  $k \le n$ .

```
int kth_smallest(int a[], int n, int k)
{
    int left_end = partition(a,n);
    if ( left_end+1 == k ){
        return a[left_end];
    }
    if ( left_end+1 > k ){
        return kth_smallest( ______ );
    } else {
        return kth_smallest( ______ );
    }
}
```

The missing argument lists are respectively

```
(A) (a, left_end, k) and (a+left_end+1, n-left_end-1, k-left_end-1)
(B) (a, left_end, k) and (a, n-left_end-1, k-left_end-1)
(C) (a+left_end+1, n-left_end-1, k-left_end-1) and (a, left_end, k)
(D) (a, n-left_end-1, k-left_end-1) and (a, left_end, k)
```

Q.40 Which one of the following hash functions on integers will distribute keys most uniformly over 10 buckets numbered 0 to 9 for *i* ranging from 0 to 2020?

(A)  $h(i) = i^2 \mod 10$ (B)  $h(i) = i^3 \mod 10$ (C)  $h(i) = (11 * i^2) \mod 10$ (D)  $h(i) = (12 * i) \mod 10$  Q.41 The secant method is used to find the root of an equation f(x) = 0. It is started from two distinct estimates  $x_a$  and  $x_b$  for the root. It is an iterative procedure involving linear interpolation to a root. The iteration stops if  $f(x_b)$  is very small and then  $x_b$  is the solution. The procedure is given below. Observe that there is an expression which is missing and is marked by ?. Which is the suitable expression that is to be put in place of ? so that it follows all steps of the secant method?

## Secant

```
Initialize: x<sub>a</sub>, x<sub>b</sub>, ε, Ν
                                          // \epsilon = convergence indicator
                                          // N = maximum no. of iterations
          f_b = f(x_b)
          i = 0
          while (i < N and |f_b| > \varepsilon) do
                 i = i + 1
                                            // update counter
                x_t = ?
                                            // missing expression for
                                            // intermediate value
                                            // reset x_a
                 x_a = x_b
                 x_b = x_t
                                           // reset x<sub>b</sub>
                 f_b = f(x_b)
                                           // function value at new x_b
          end while
          if
               |f_b| > \varepsilon then
                                           // loop is terminated with i=N
                 write "Non-convergence"
          else
                  write "return x<sub>b</sub>"
          end if
(A) x_{b} - (f_{b} - f(x_{a})) f_{b} / (x_{b} - x_{a})
(B) x_a - (f_a - f(x_a)) f_a / (x_b - x_a)
```

- (C)  $x_b (x_b-x_a)f_b / (f_b-f(x_a))$
- $(D) x_a (x_b x_a) f_a / (f_b f(x_a))$

```
Q.42
     Consider the C program below.
     #include <stdio.h>
     int *A, stkTop;
     int stkFunc(int opcode, int val)
     {
           static int size=0, stkTop=0;
           switch (opcode) {
                 case -1: size = val; break;
                 case 0: if (stkTop < size) A[stkTop++] = val; break;</pre>
                 default: if (stkTop) return A[--stkTop];
           }
           return -1;
     }
     int main()
     ł
           int B[20]; A = B; stkTop = -1;
           stkFunc (-1, 10);
           stkFunc ( 0, 5);
           stkFunc ( 0, 10);
           printf ("%d\n", stkFunc(1, 0) + stkFunc(1, 0));
     }
```

The value printed by the above program is \_\_\_\_\_

Q.43 Consider the sequence of machine instructions given below:

MUL	R5, R0, R1
DIV	R6, R2, R3
ADD	R7, R5, R6
SUB	R8, R7, R4

In the above sequence, R0 to R8 are general purpose registers. In the instructions shown, the first register stores the result of the operation performed on the second and the third registers. This sequence of instructions is to be executed in a pipelined instruction processor with the following 4 stages: (1) Instruction Fetch and Decode (IF), (2) Operand Fetch (OF), (3) Perform Operation (PO) and (4) Write back the result (WB). The IF, OF and WB stages take 1 clock cycle each for any instruction. The PO stage takes 1 clock cycle for ADD or SUB instruction, 3 clock cycles for MUL instruction and 5 clock cycles for DIV instruction. The pipelined processor uses operand forwarding from the PO stage to the OF stage. The number of clock cycles taken for the execution of the above sequence of instructions is \_\_\_\_\_\_.

GATE	2015	SET-2	COMPUTER – CS
Q.44	Counter (PC) and Program St	tatus Word (PSW), are of size 21	that all registers, including Program bytes. A stack in the main memory is vard. The stack pointer (SP) points to

the top element of the stack. The current value of SP is  $(016E)_{16}$ . The CALL instruction is of two words, the first word is the op-code and the second word is the starting address of the subroutine (one word = 2 bytes). The CALL instruction is implemented as follows:

- Store the current value of PC in the stack
- Store the value of PSW register in the stack
- Load the starting address of the subroutine in PC

The content of PC just before the fetch of a CALL instruction is  $(5FA0)_{16}$ . After execution of the CALL instruction, the value of the stack pointer is

(A)  $(016A)_{16}$  (B)  $(016C)_{16}$  (C)  $(0170)_{16}$  (D)  $(0172)_{16}$ 

Q.45 The number of min-terms after minimizing the following Boolean expression is \_\_\_\_\_.

[D' + AB' + A'C + AC'D + A'C'D]'

Q.46 Let  $f(x) = x^{-(1/3)}$  and A denote the area of the region bounded by f(x) and the X-axis, when x varies from -1 to 1. Which of the following statements is/are TRUE?

- I) f is continuous in [-1, 1]II) f is not bounded in [-1, 1]
- $\begin{array}{c} \text{III} \\ \text{III} \\ \text{III} \\ \text{A is nonzero and finite} \end{array}$

(A) II only	(B) III only
(C) II and III only	(D) I, II and III

Q.47 Perform the following operations on the matrix  $\begin{bmatrix} 3 & 4 & 45 \\ 7 & 9 & 105 \\ 13 & 2 & 195 \end{bmatrix}$ .

- (i) Add the third row to the second row
- (ii) Subtract the third column from the first column.

The determinant of the resultant matrix is\_\_\_\_\_.

Q.48 The number of onto functions (surjective functions) from set  $X = \{1, 2, 3, 4\}$  to set  $Y = \{a, b, c\}$  is

Q.49 Let X and Y denote the sets containing 2 and 20 distinct objects respectively and F denote the set of all possible functions defined from X to Y. Let f be randomly chosen from F. The probability of f being one-to-one is \_\_\_\_\_.

Q.50 Consider the alphabet  $\sum = \{0, 1\}$ , the null/empty string  $\lambda$  and the sets of strings  $X_0$ ,  $X_1$ , and  $X_2$  generated by the corresponding non-terminals of a regular grammar.  $X_0$ ,  $X_1$ , and  $X_2$  are related as follows.

 $\begin{aligned} X_0 &= 1 \ X_1 \\ X_1 &= 0 \ X_1 + 1 \ X_2 \\ X_2 &= 0 \ X_1 + \{\lambda\} \end{aligned}$ 

Which one of the following choices precisely represents the strings in  $X_0$ ?

(A) $10(0^* + (10)^*)1$	(B) $10(0^* + (10)^*)^*1$
(C) $1(0+10)*1$	(D) $10(0+10)*1 + 110(0+10)*1$

- Q.51 A graph is self-complementary if it is isomorphic to its complement. For all self-complementary graphs on n vertices, n is
  - (A) A multiple of 4
  - (B) Even
  - (C) Odd
  - (D) Congruent to 0 mod 4, or, 1 mod 4.
- Q.52 In a connected graph, a bridge is an edge whose removal disconnects a graph. Which one of the following statements is true?
  - (A) A tree has no bridges
  - (B) A bridge cannot be part of a simple cycle
  - (C) Every edge of a clique with size  $\geq 3$  is a bridge (A clique is any complete subgraph of a graph)
  - (D) A graph with bridges cannot have a cycle
- Q.53 Which one of the following well formed formulae is a tautology?
  - (A)  $\forall x \exists y R(x, y) \leftrightarrow \exists y \forall x R(x, y)$ (B)  $(\forall x [\exists y R(x, y) \rightarrow S(x, y)]) \rightarrow \forall x \exists y S(x, y)$ (C)  $[\forall x \exists y (P(x, y) \rightarrow R(x, y)] \leftrightarrow [\forall x \exists y (\neg P(x, y) \lor R(x, y)]$ (D)  $\forall x \forall y P(x, y) \rightarrow \forall x \forall y P(y, x)$
- Q.54 Which one of the following assertions concerning code inspection and code walkthrough is true?
  - (A) Code inspection is carried out once the code has been unit tested
  - (B) Code inspection and code walkthrough are synonyms
  - (C) Adherence to coding standards is checked during code inspection
  - (D) Code walkthrough is usually carried out by an independent test team
- Q.55 A half adder is implemented with XOR and AND gates. A full adder is implemented with two half adders and one OR gate. The propagation delay of an XOR gate is twice that of an AND/OR gate. The propagation delay of an AND/OR gate is 1.2 microseconds. A 4-bit ripple-carry binary adder is implemented by using four full adders. The total propagation time of this 4-bit binary adder in microseconds is \_\_\_\_\_\_.