$\mathbf{BCA} - \mathbf{53}$

V Semester B.C.A. Examination, Feb./March 2010 APPLICATION PROGRAMMING

Time: 3 Hours Max. Marks: 80

Instructions: 1) Answer all questions in Part A, 6 out of 8 questions in Part B and 3 out of 5 questions in Part C.

- 2) Part A: Questions from 1 to 8 carry 1 mark each and 9 to 14 carry 2 marks each.
- 3) Part **B**: **Each** question carries **5** marks.
- 4) Part C: Each question carries 10 marks.

PART - A

- 1. What are the uses of event driven programming?
- 2. What is GUI?
- 3. Define SQL.
- 4. Define object oriented programming?
- 5. What is HCI?
- 6. What is graphics APIs?
- 7. What is API?
- 8. Define 2D GUI.
- 9. Define affordance, give example.
- 10. Mention any 2 programming issues in design of APIs.
- 11. Explain features of Graphical User Interface (GUI).
- 12. Difference between 2D GUI and GUI?
- 13. What is the difference between Application Programming Interface(API) and Graphical Use Interface(GUI) ?
- 14. What is the importance of RGB color in GUI?



PART - B

- 1. Write a short on C++ API.
- 2. Explain the role of API in Software development.
- 3. Give any five reasons for human-centered software development.
- 4. Explain GUI design principles.
- 5. Explain relational data model.
- 6. Discuss software prototype.
- 7. List the characteristics of mental models.
- 8. Compare event driven programming and command line programming.

PART - C

- 1. Explain Application Programming & Command Line Programming.
- 2. What are the common interaction styles with respective GUI?
- 3. How to build a Graphical User Interface ? (GUI) With example explain.
- 4. How to use API and RGB color in user interface development?
- 5. Design a simple application using API in VB.NET.